



**NAZARBAYEV  
UNIVERSITY**



**SCHOOL OF  
ENGINEERING AND  
DIGITAL SCIENCES**

## **PhD Thesis Defence**

**“Model Predictive Control and Imitation  
Learning Algorithms for Robot Motion  
Planning in Physical Human-Robot  
Interaction”**

by

**Aigerim Nurbayeva**

**August 7th, 2024 (Wednesday)**

at 4.00 pm

via Microsoft Teams





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# Model Predictive Control and Imitation Learning Algorithms for Robot Motion Planning in Physical Human-Robot Interaction

PhD candidate: Aigerim Nurbayeva



**RCL LAB**

NAZARBAYEV UNIVERSITY | Robot Control  
and Learning



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# Outline

- Introduction
- Imitation learning
- Nonlinear MPC with set terminal constraint
- Conclusions

# Introduction

# Introduction

Collaborative Robot (Cobot) - a robot intended for direct human robot interaction within a shared workspace



Figure 1. Robot workplace with collaborative (left figure) and traditional industrial robot (right figure)  
(Vysocky, A. L. E. S., & Novak, P. , 2016)

# Speed and Separation Monitoring (SSM)



Figure 1. Speed and separation monitoring  
(Figure adapted from Villani et al., 2018)

The technical specification ISO/TS 15066:2016 defines principles and requirements for the design of Human Robot Collaboration (HRC) applications

In SSM, the robot maintains a certain maximum speed depending on its distance with the operator, to avoid any harmful physical contacts with the human

# Model Predictive Control for Workspace Sharing

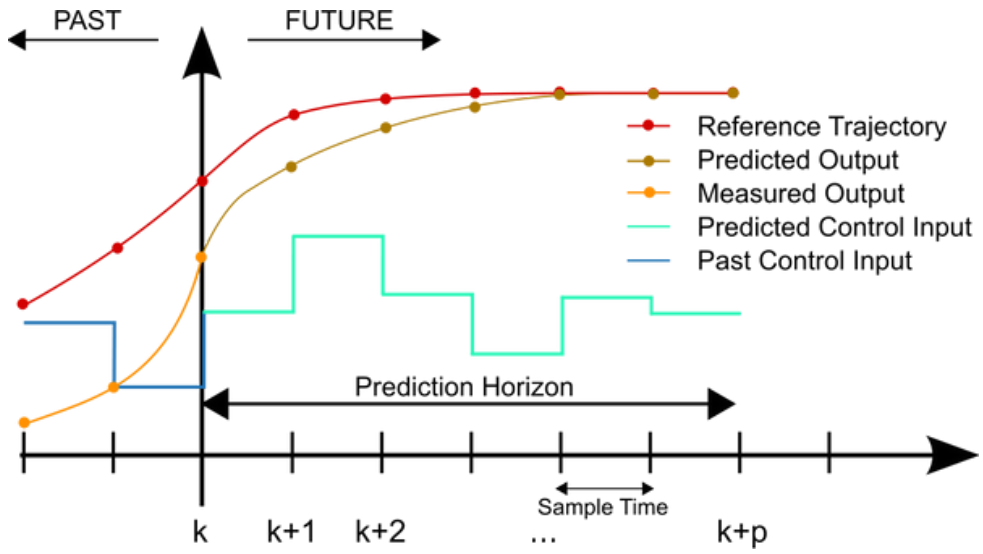
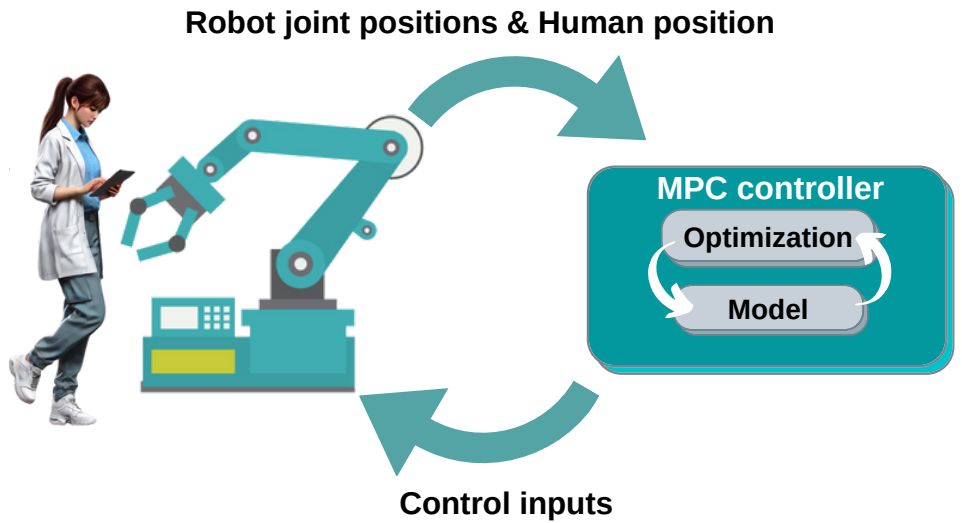


Figure 2. Model Predictive Control Scheme



# Problem

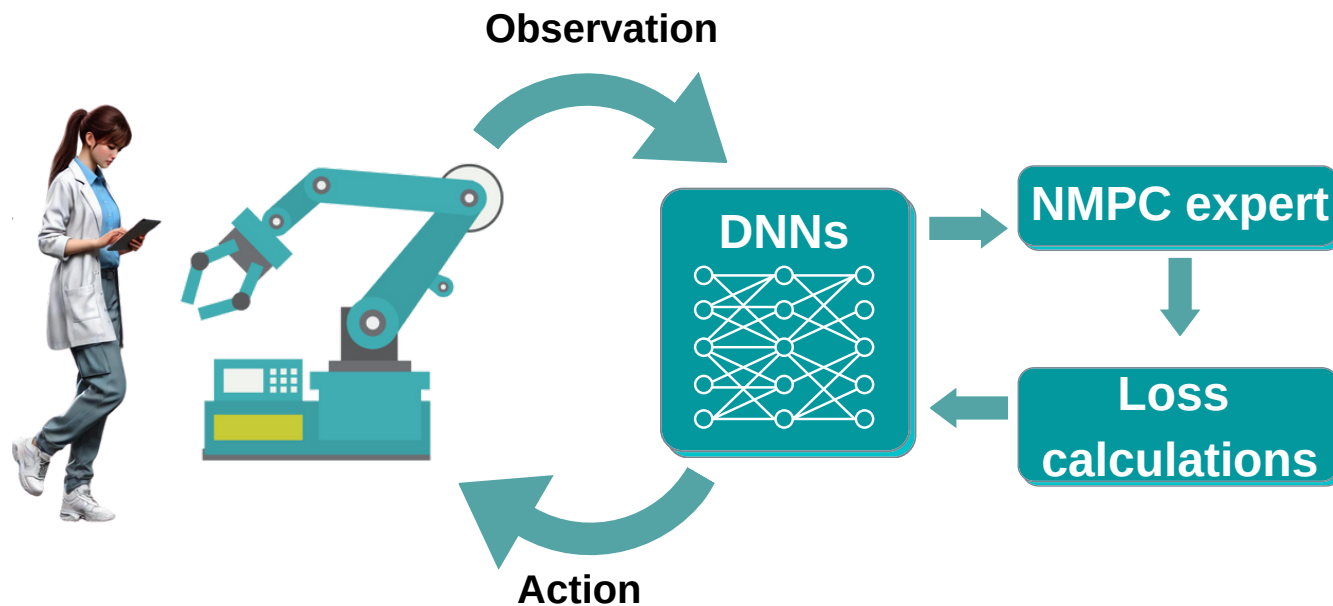
A robot has to complete point-to-point motions in the presence of a human, satisfying SSM constraints

## Optimal Control Problem

- State space  $x$
- Control inputs  $u$
- Stage cost  $\ell(x, u) = \|x - x_g\|_Q^2 + \|u\|_R^2 + \gamma\varphi^2(x, x_g)$
- Constraints  
limits on joint positions and speeds  
avoidance of fixed obstacles  
SSM constraints

# Imitation learning

Robot manipulator learns how to act by observing the expert's demonstration, and skills can be generalized to other unseen scenarios

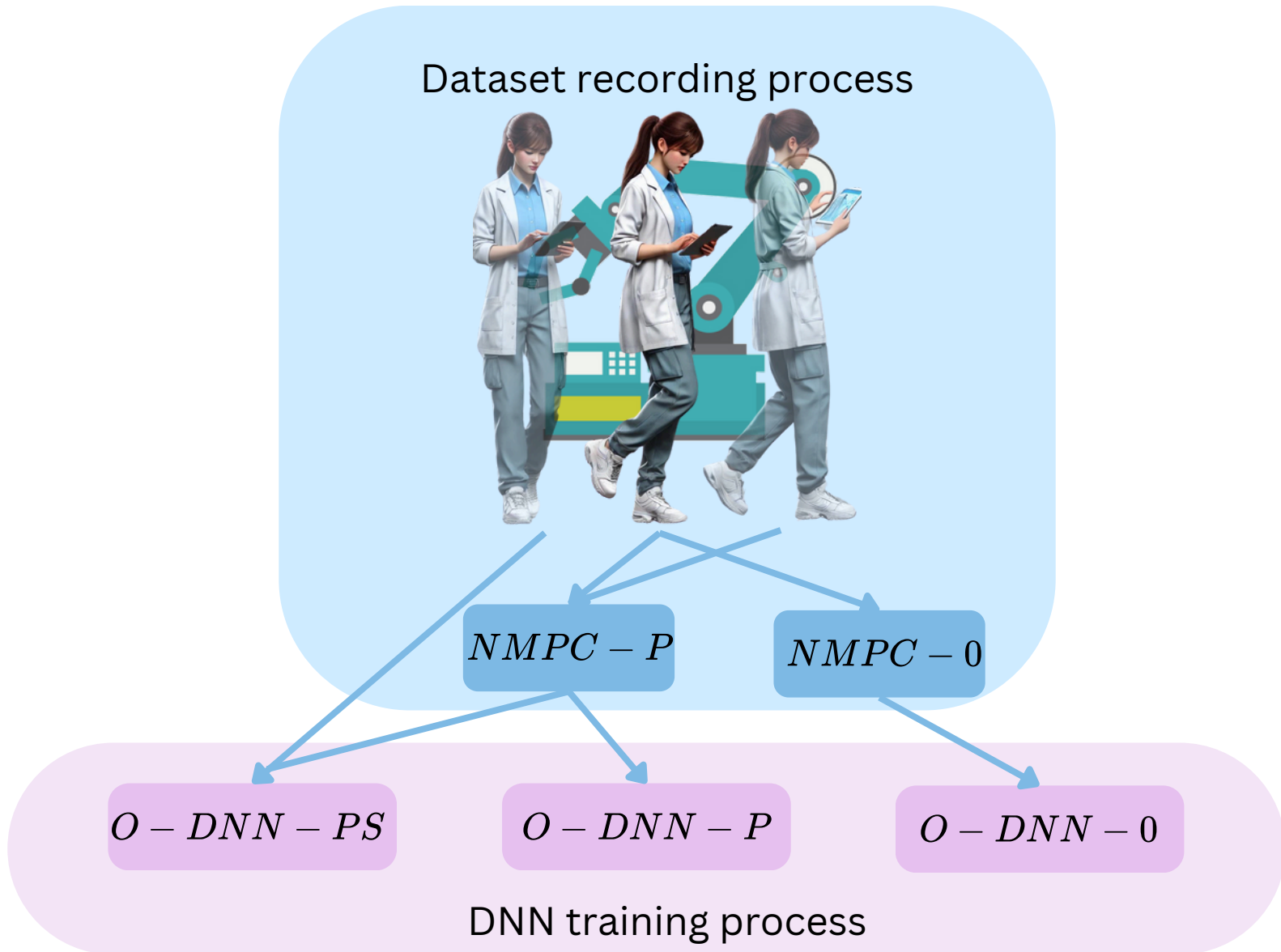


# Research Questions

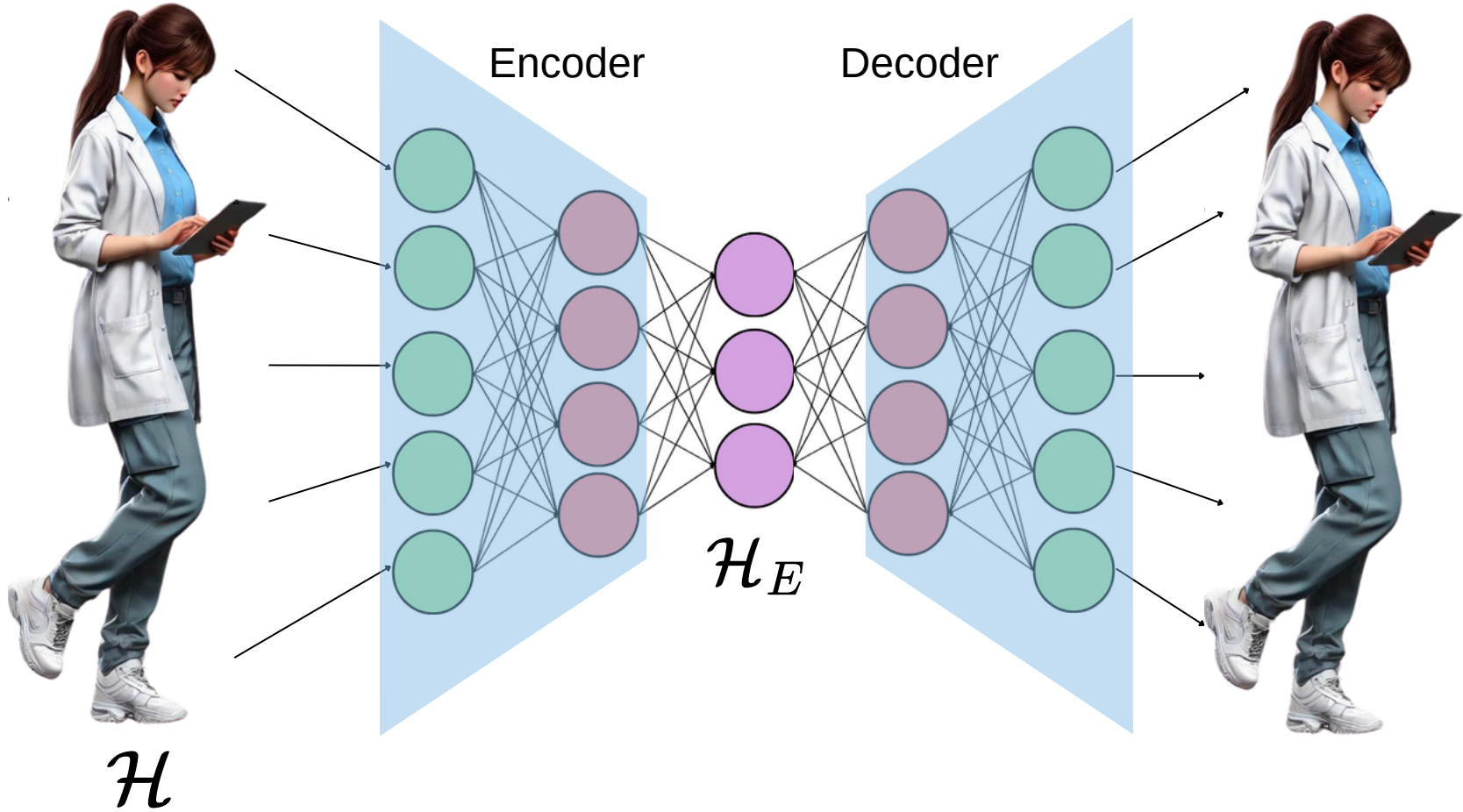
- Is it possible to improve the performance of SSM-based NMPC laws, at the same time guaranteeing human safety, by emulating their behavior through DNNs?
- Is it possible to define and design an SSM-based NMPC law with guaranteed stability properties and based on a set terminal constraint, which increases the domain of attraction compared to the point terminal constraint approach?

# Imitation learning

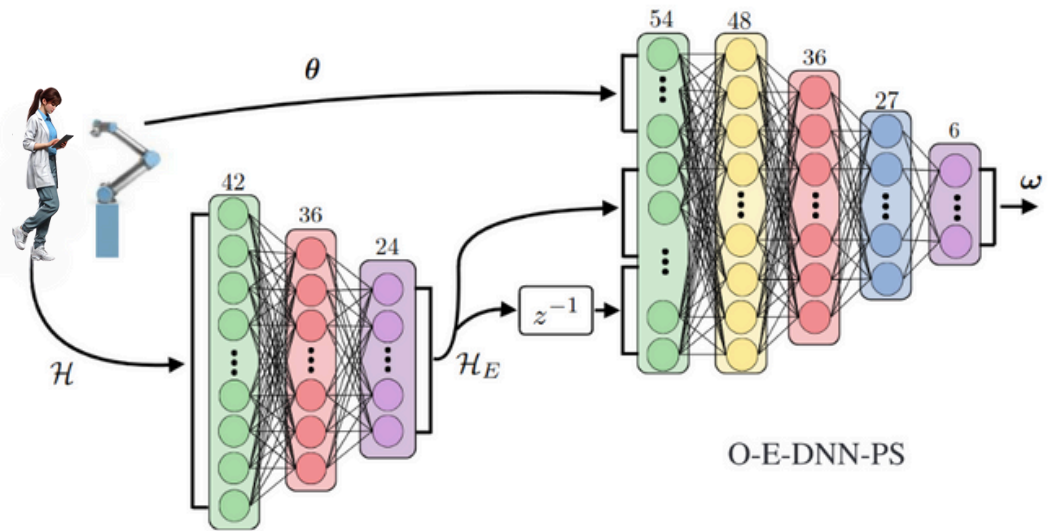
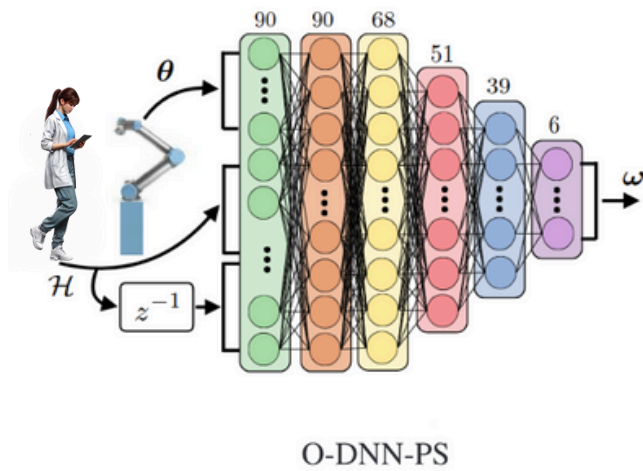
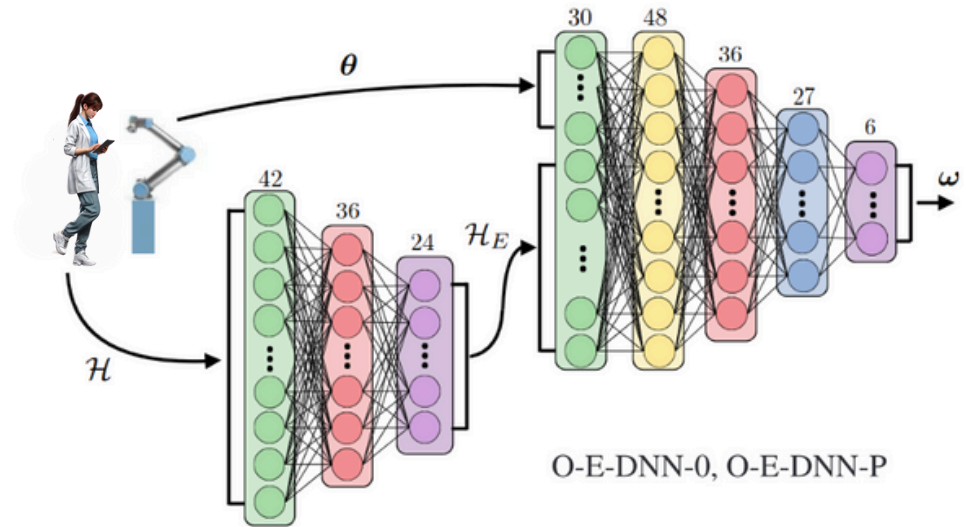
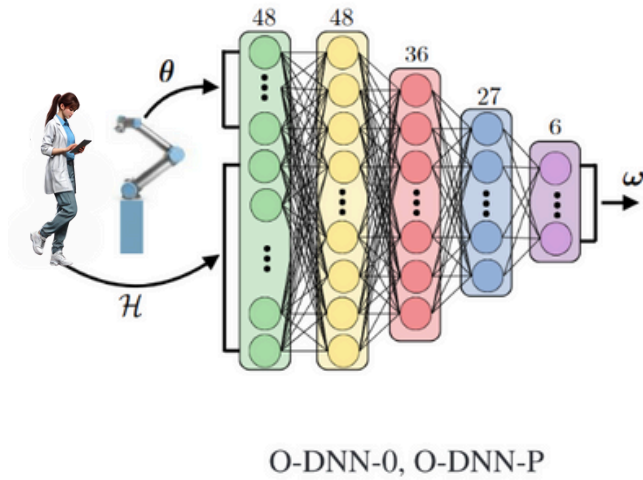
# Imitation learning: an offline approach



# Autoencoders



# DNN structures



# Case study

6 DOF UR5 robot

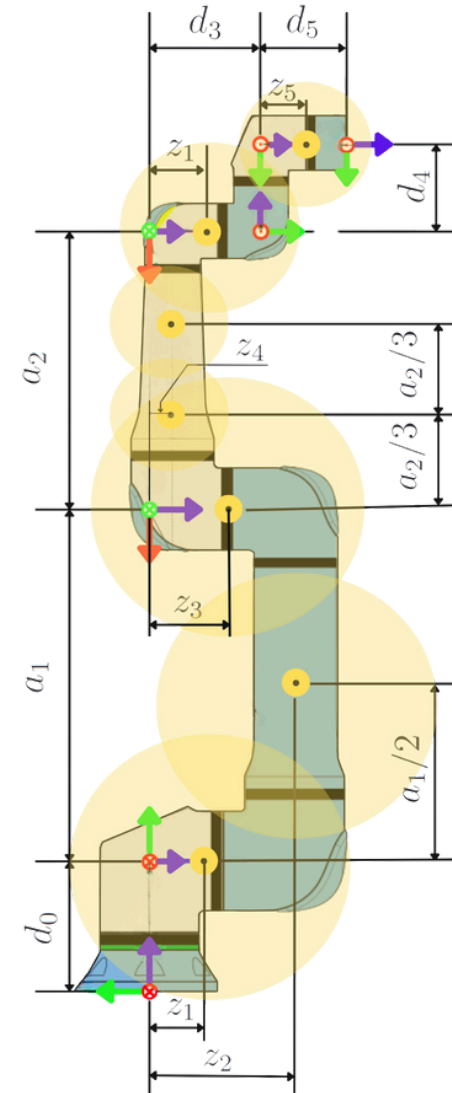
A robot has to complete point-to-point motions in the presence of a human, satisfying SSM constraints

$$\mathbf{x}_A = [0.0 \quad -2.3 \quad -1.1 \quad -1.2 \quad -1.2 \quad 0.5]'$$

$$\mathbf{x}_B = [3.0 \quad -1.6 \quad -1.7 \quad -1.7 \quad -1.7 \quad 1.0]'$$

Robot - 7 test points

Human - 14 test points

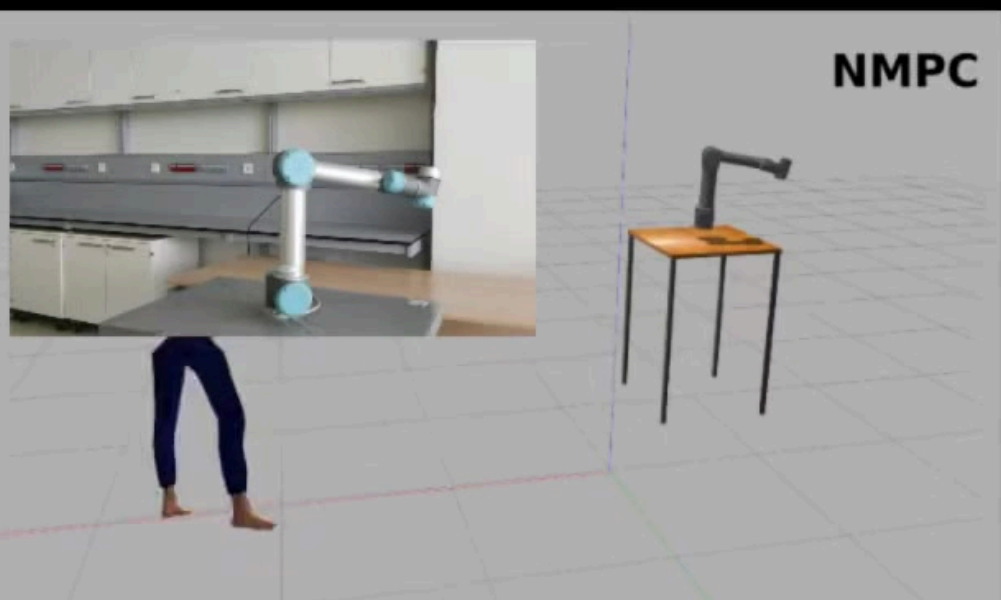
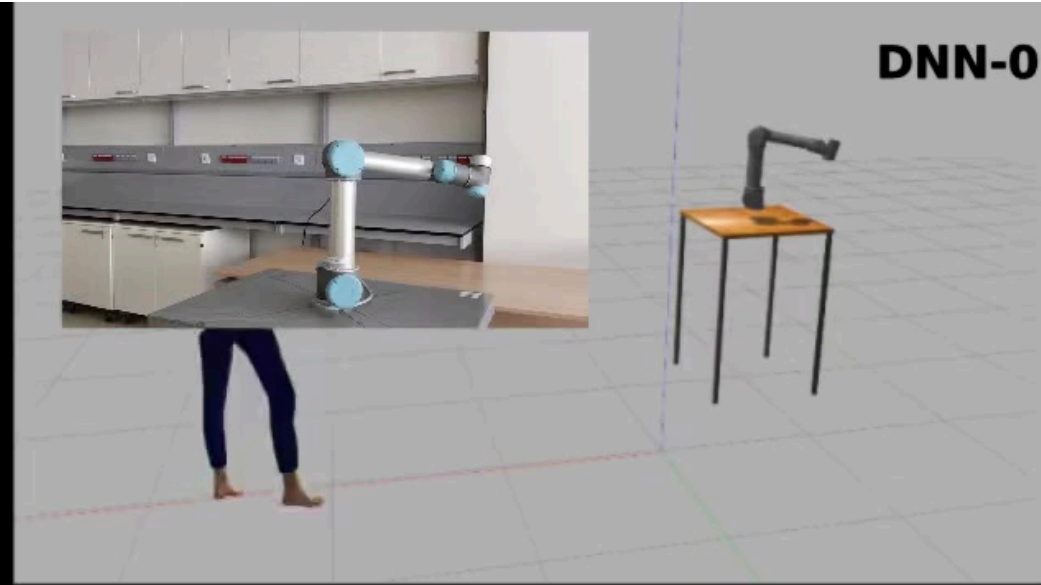


# Results

Controllers	Task completion time, s	Cost	Maximum solver time, ms	Average solver time, ms
NMPC (acado)	22.74	6588.8	<b>32.5</b>	<b>14.0</b>
NMPC (acados)	<b>17.58</b>	<b>5311.7</b>	162.2	39.9
O-DNN-O	15.71	5098.7	24.6	<b>1.7</b>
O-DNN-P	<b>15.6</b>	<b>5081.3</b>	<b>11.8</b>	1.8
O-DNN-PS	16.12	5348.4	22.9	1.9
O-E-DNN-O	15.74	<b>4871.8</b>	<b>26.0</b>	2.8
O-E-DNN-P	<b>15.56</b>	4993.8	26.5	<b>2.2</b>
O-E-DNN-PS	15.82	5057.3	39.6	3.2

## Video sequence 1

The UR5 manipulator completes two point-to-point motions with the operator away from the robot workspace



# Results

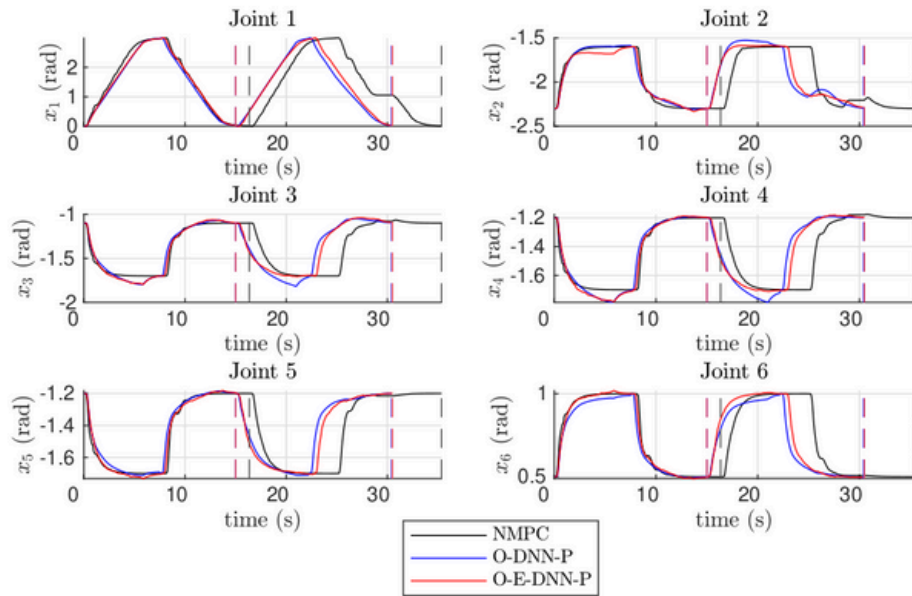


Figure 2. Time evolution of joint positions

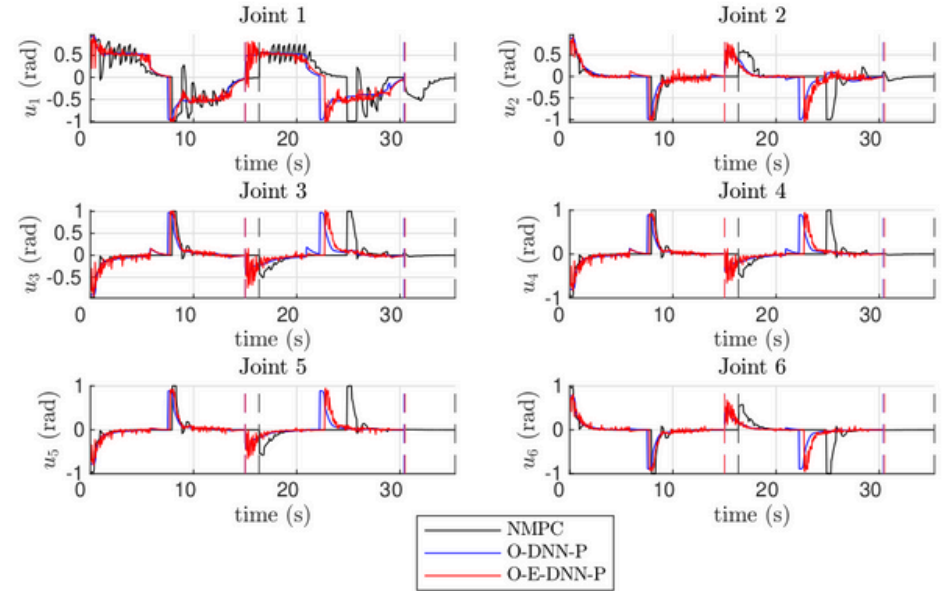


Figure 3. Time evolution of joint speeds

# Results

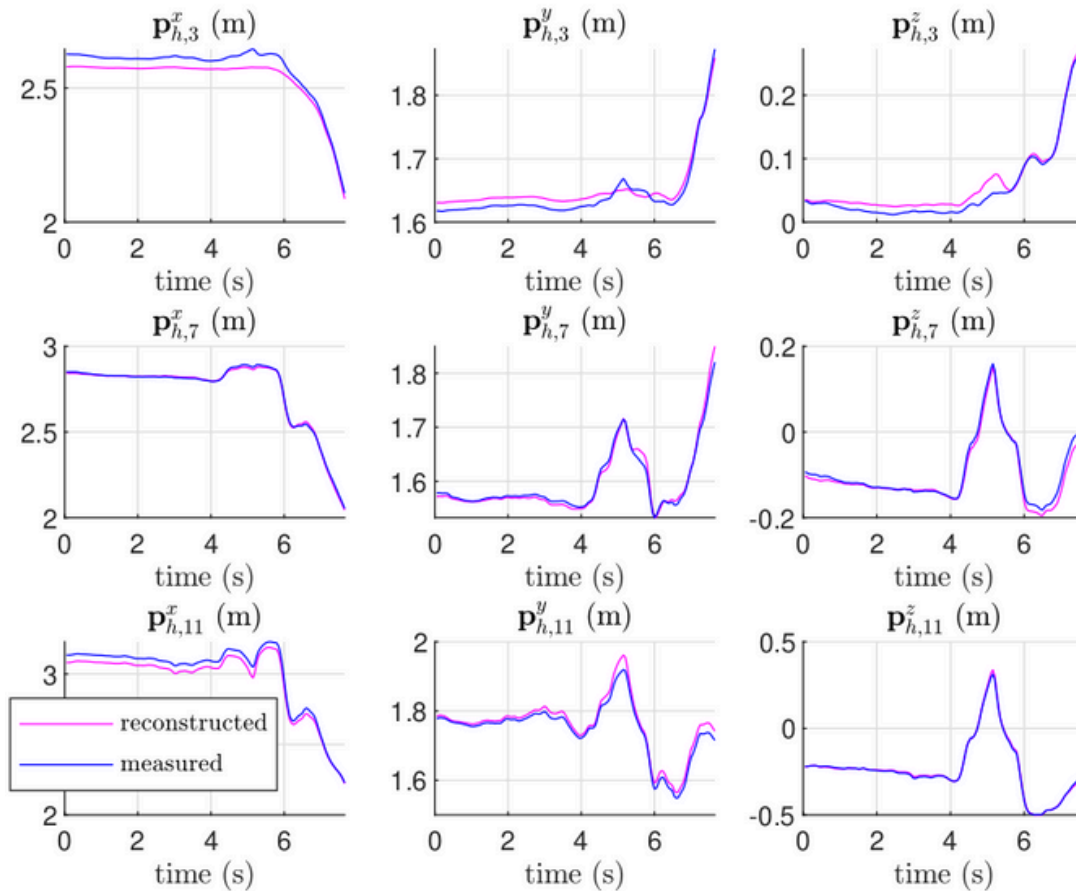


Figure 4. Time evolution of inputs and outputs of the autoencoders

# Results

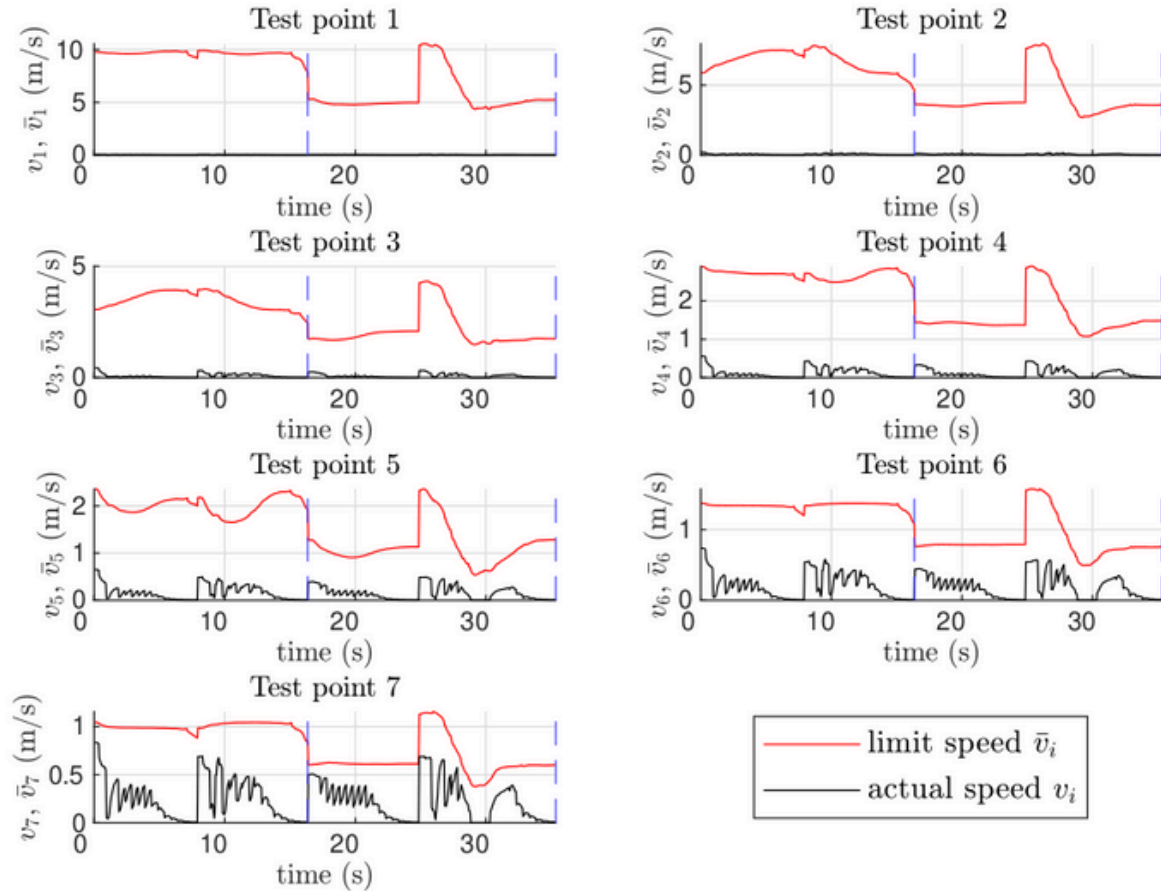


Figure 5. Time evolution of robot test points for the NMPC (acados)

# Results

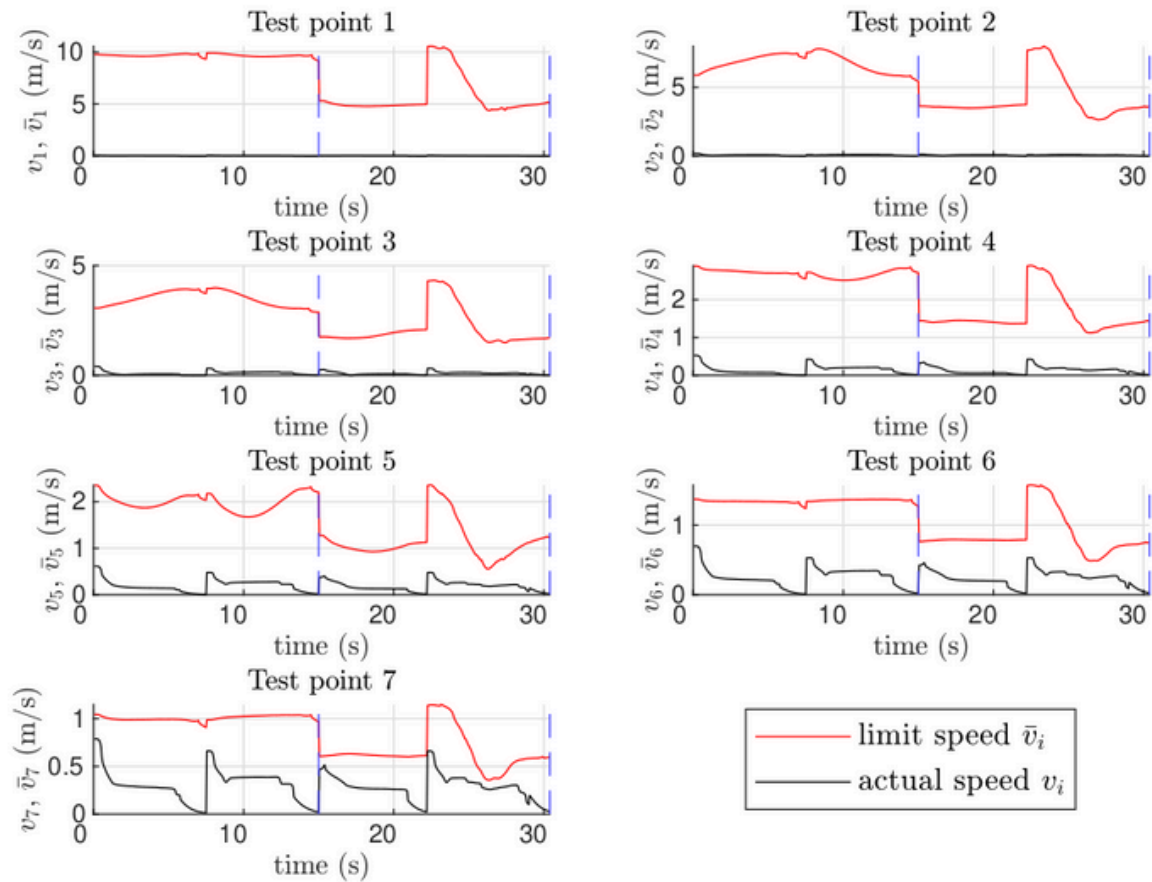


Figure 6. Time evolution of robot test points for the O-DNN-P

# Results

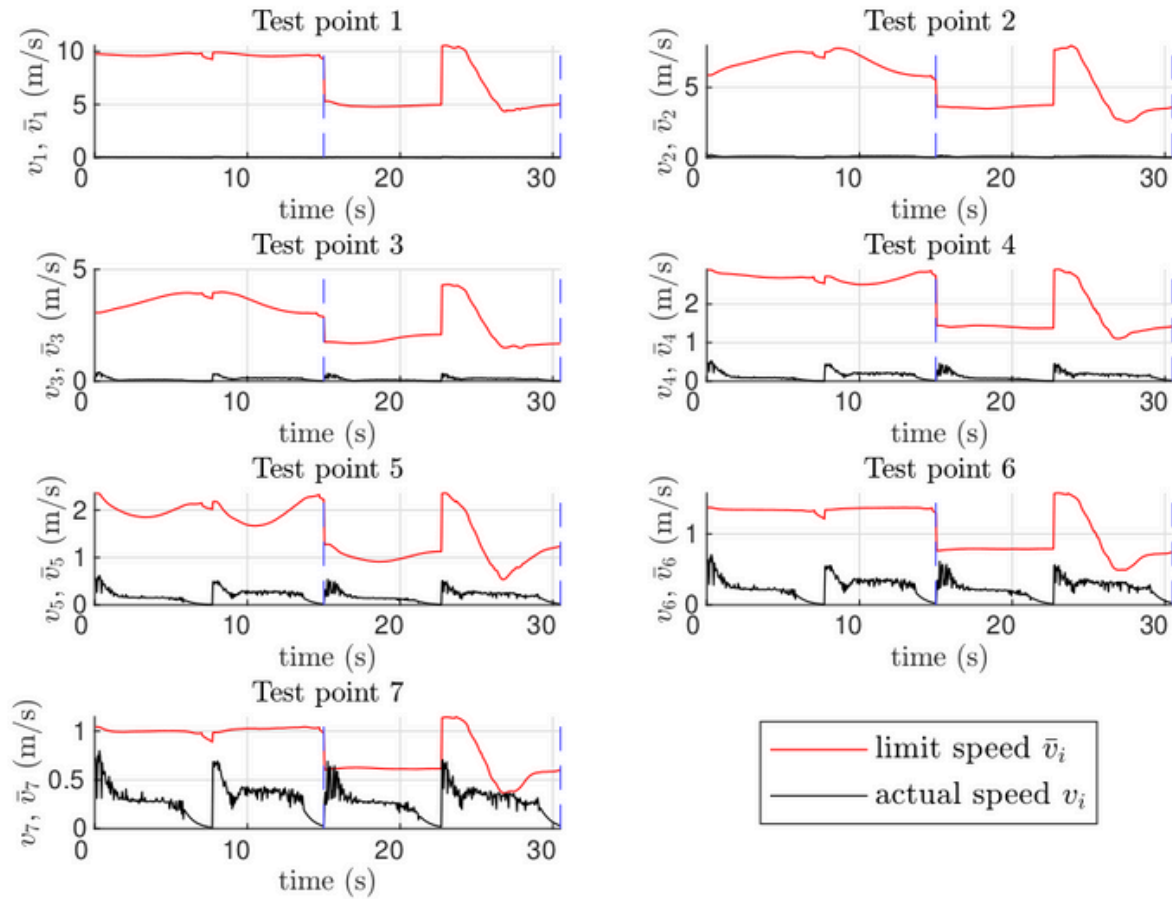
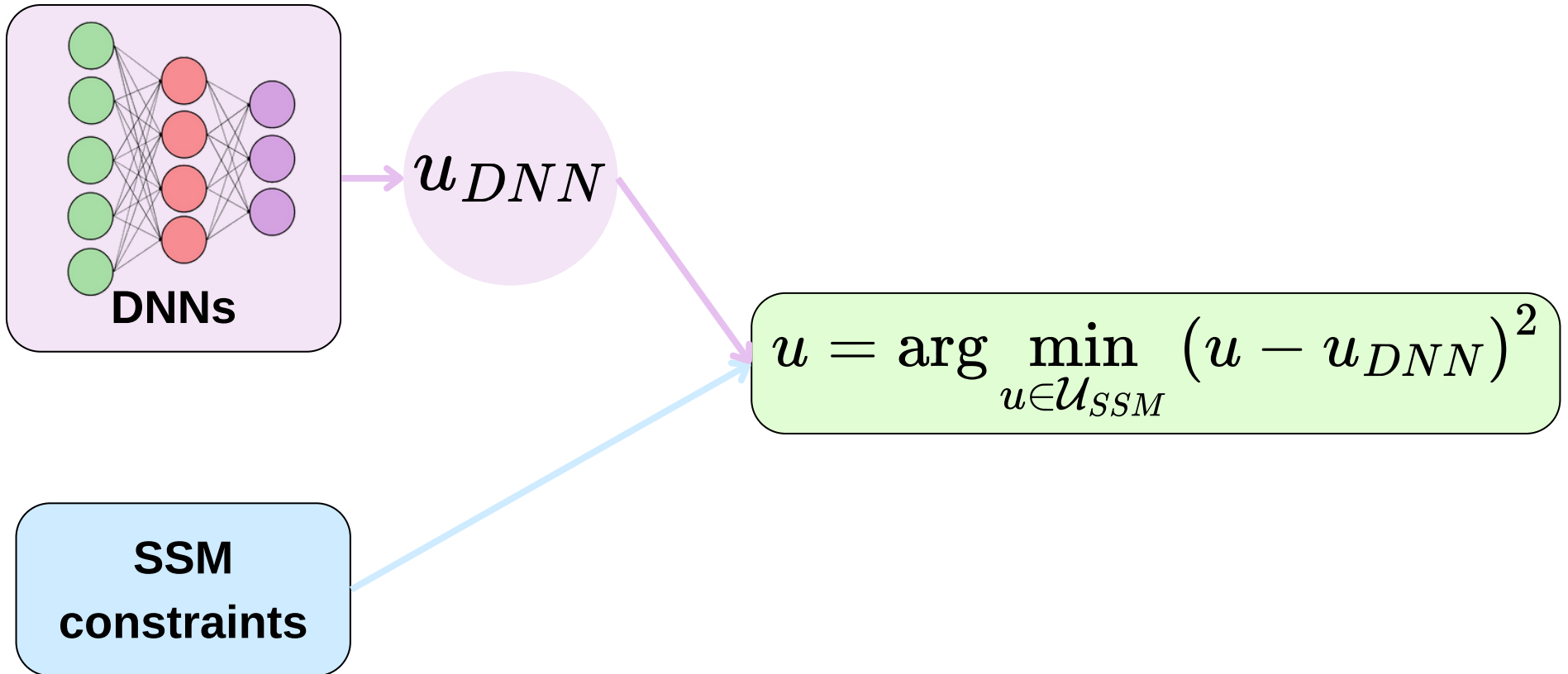
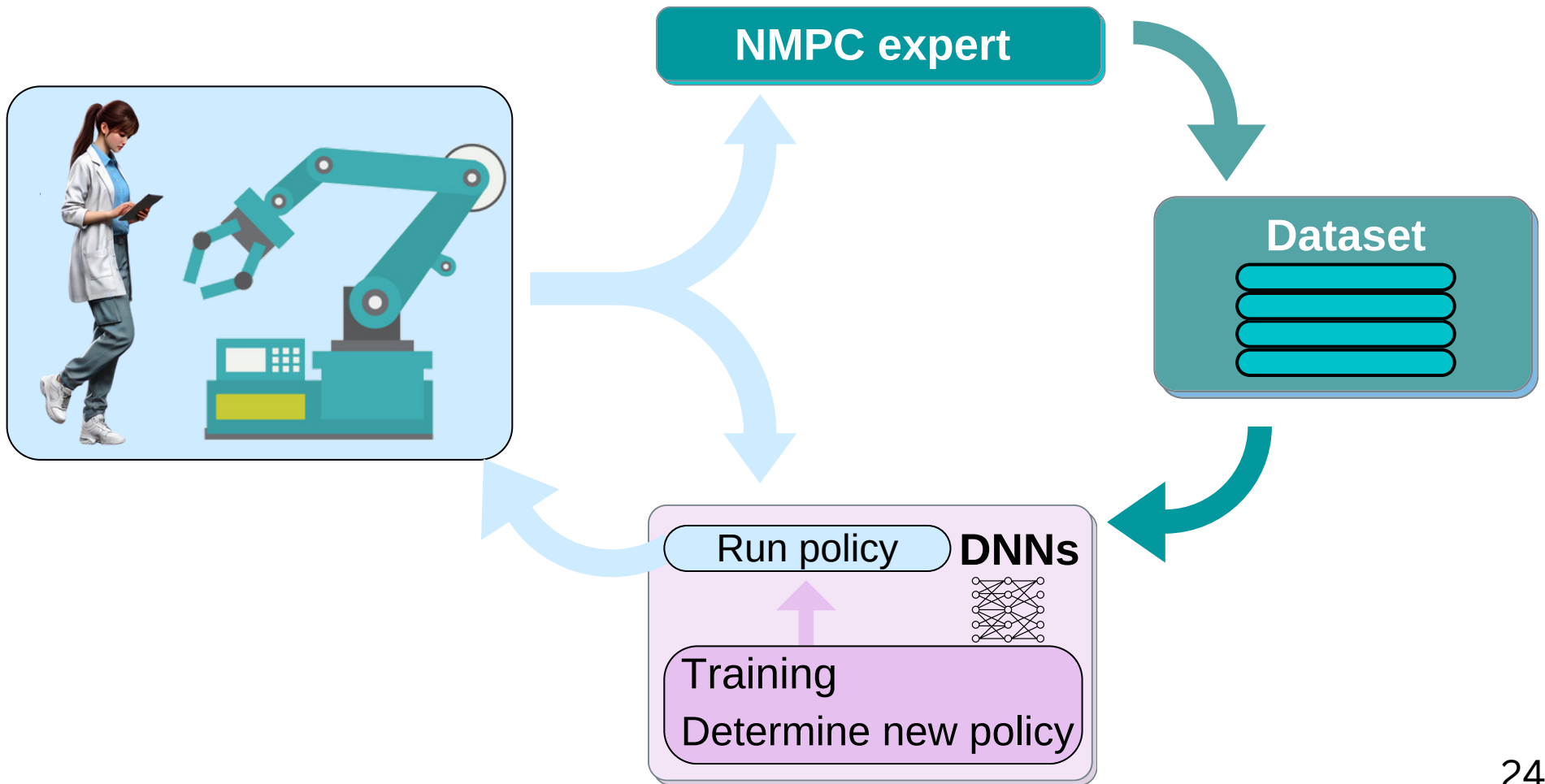


Figure 7. Time evolution of robot test points for the O-E-DNN-P

# Safety filter



# Imitation learning: DAgger approach



# Imitation learning: DAgger approach

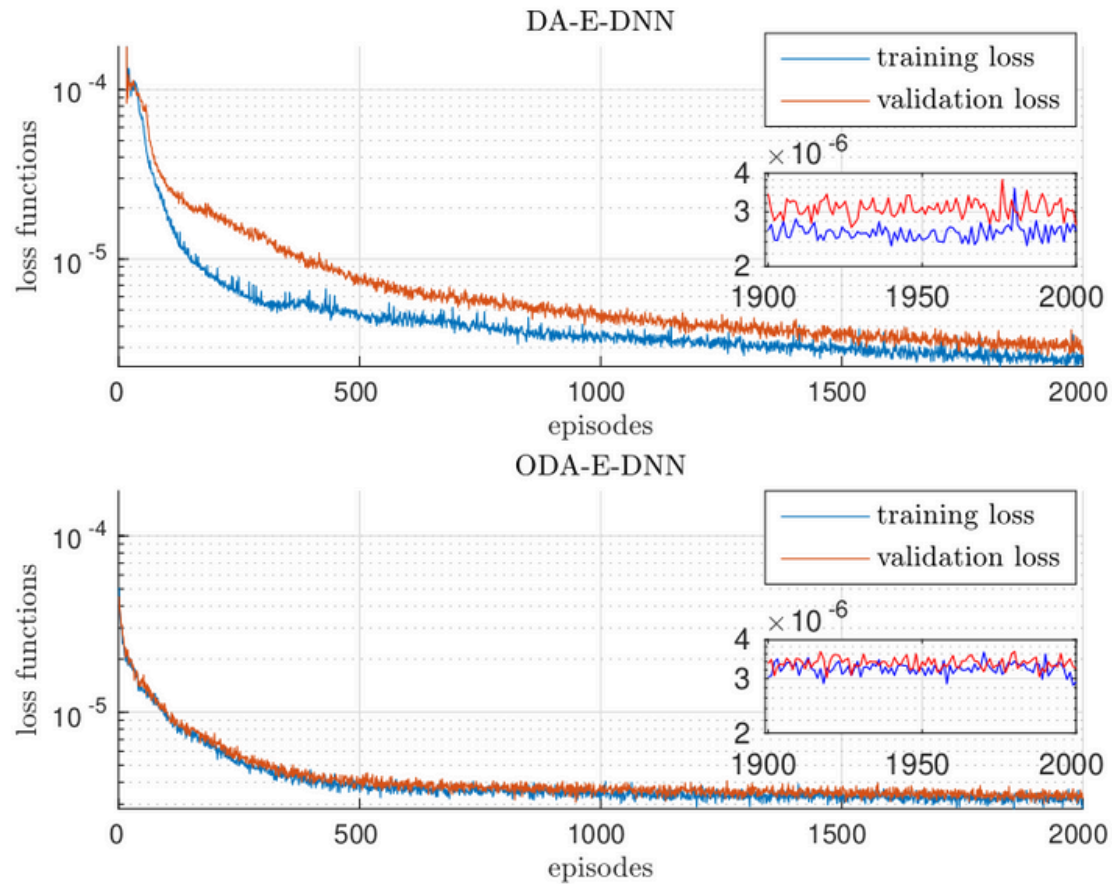


Figure 8. Learning curves for DA-E-DNN and ODA-E-DNN

# Results

Controllers	Task completion time, s	Cost	Maximum solver time, ms	Average solver time, ms
NMPC	18.9	6257.2	119	43.8
O-DNN-P	17.9	6078.5	2.30	0.78
ODA-DNN	17.1	5680.8	<b>1.9</b>	<b>0.73</b>
DA-DNN	16.5	5850.5	3.0	0.81
O-E-DNN-P	18.2	5793.9	6.5	1.35
ODA-E-DNN	17.5	5429.7	6.2	1.3
DA-E-DNN	<b>15.3</b>	<b>5378.7</b>	29.4	1.4
O-S-DNN-P*	19.8	6913.6	2.3	0.7
ODA-S-DNN*	19.4	7254.0	3.6	0.67
DA-S-DNN	16.8	5875.2	<b>2.2</b>	<b>0.72</b>
O-SE-DNN-P*	20.4	6973.8	29.7	1.55
ODA-SE-DNN*	19.2	6793.6	31.1	1.6
DA-SE-DNN	<b>16.0</b>	<b>5722.8</b>	32.4	1.06

## NMPC

- based on simplified system dynamics
- used the *acados* Toolkit to generate the optimization solver
- no need for training
- guarantees safety via SSM

## DA-E-DNN

- uses a DNN to imitate NMPC
- trained on states generated first via the NMPC policy and then via DNN
- uses dataset aggregation
- does not guarantee safety

## DA-SE-DNN

- uses a DNN to imitate NMPC
- trained on states generated first via the NMPC policy and then via DNN
- uses dataset aggregation
- safety filter imposes SSM

# Results

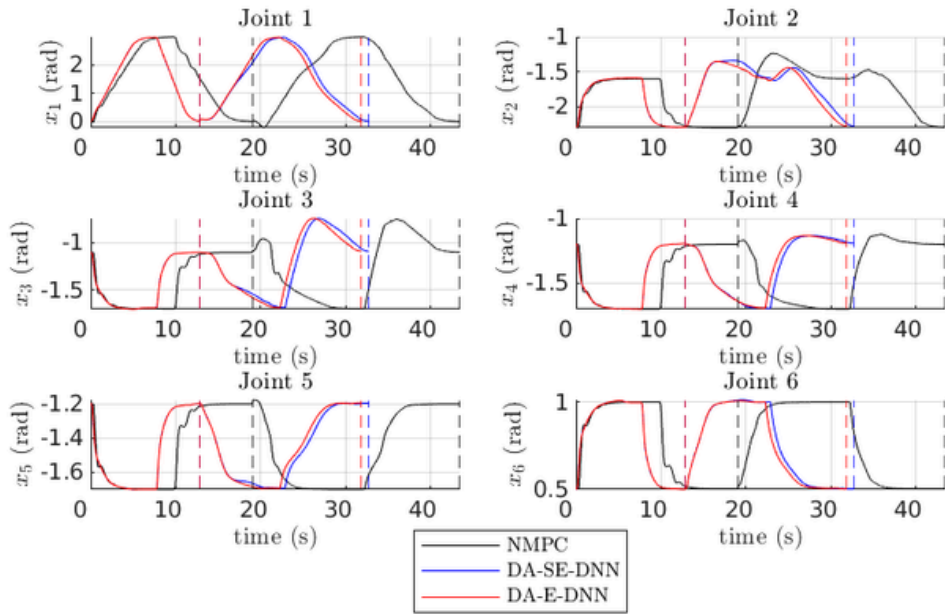


Figure 9. Time evolution of joint positions

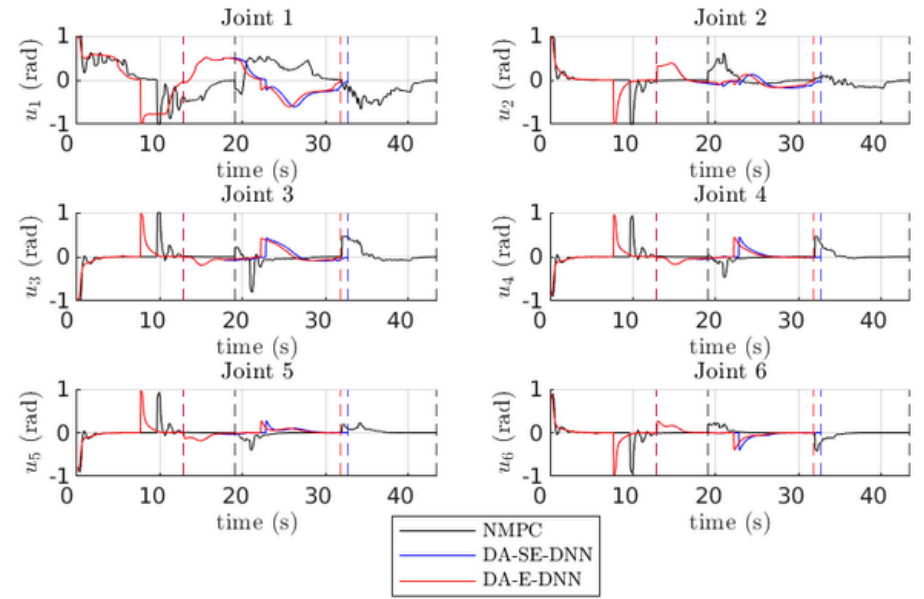


Figure 10. Time evolution of joint speeds

# Results

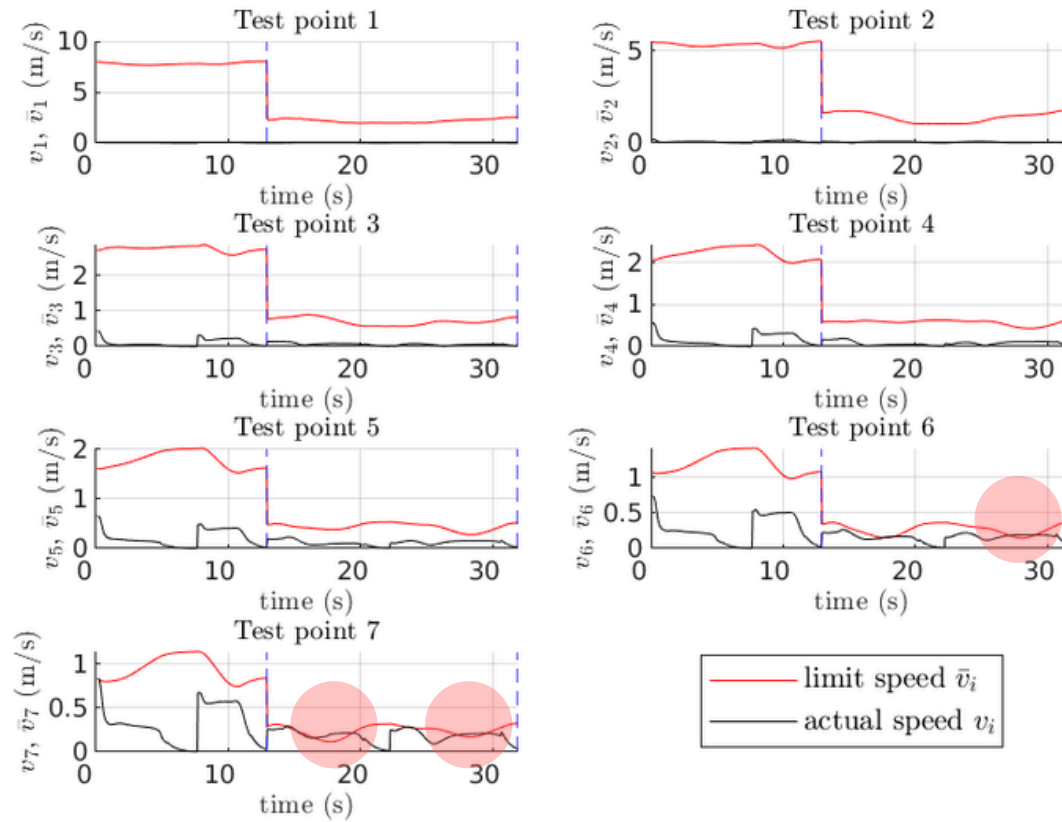


Figure 11. Time evolution of robot test points for the DA-E-DNN

# Results

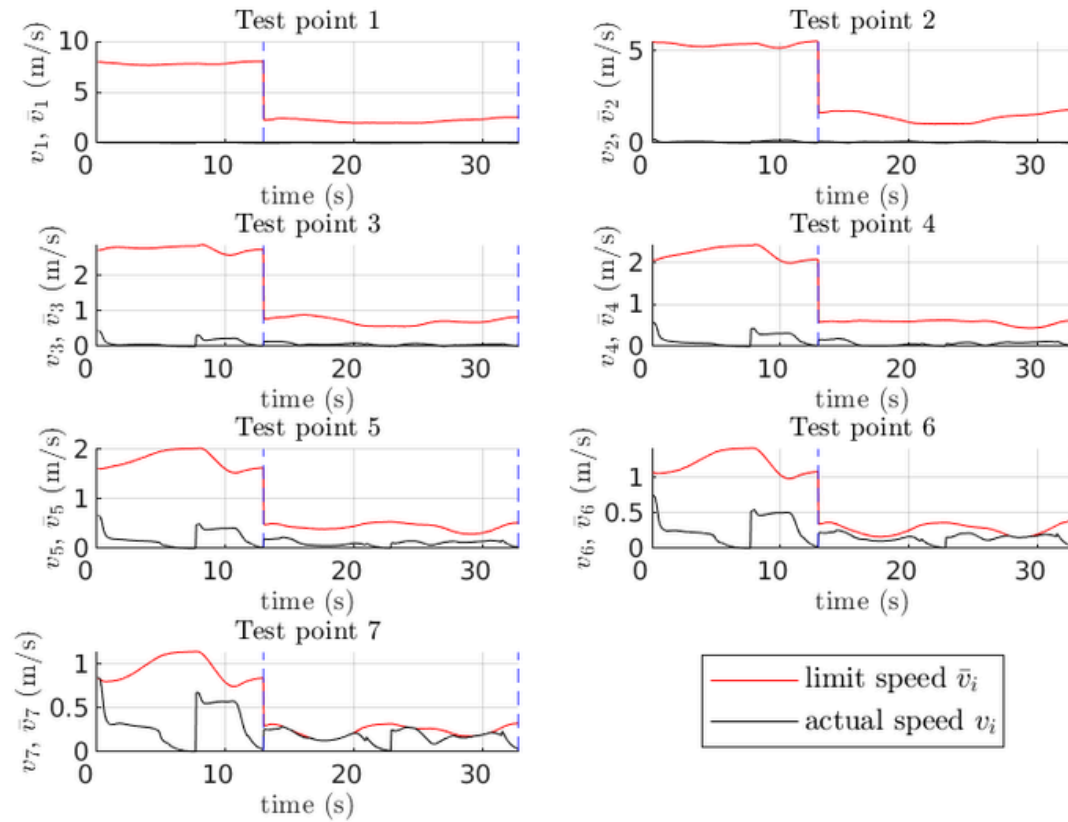
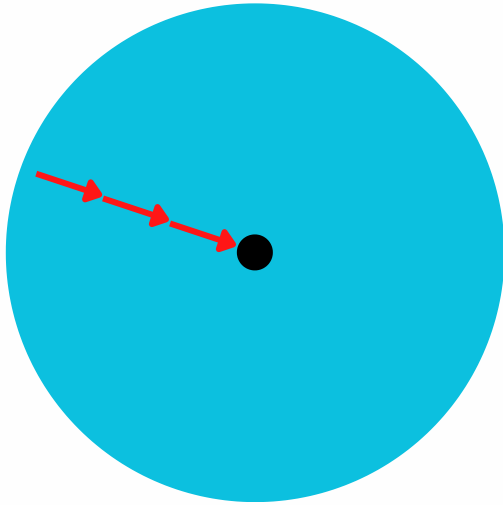


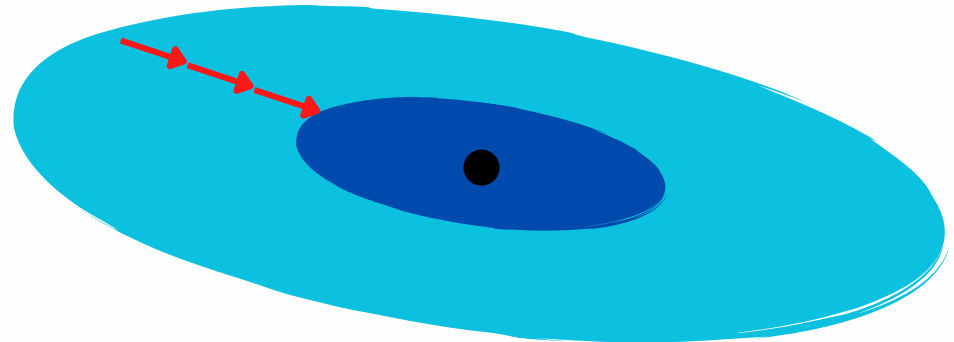
Figure 12. Time evolution of robot test points for the DA-SE-DNN

# NMPC with set terminal constraint

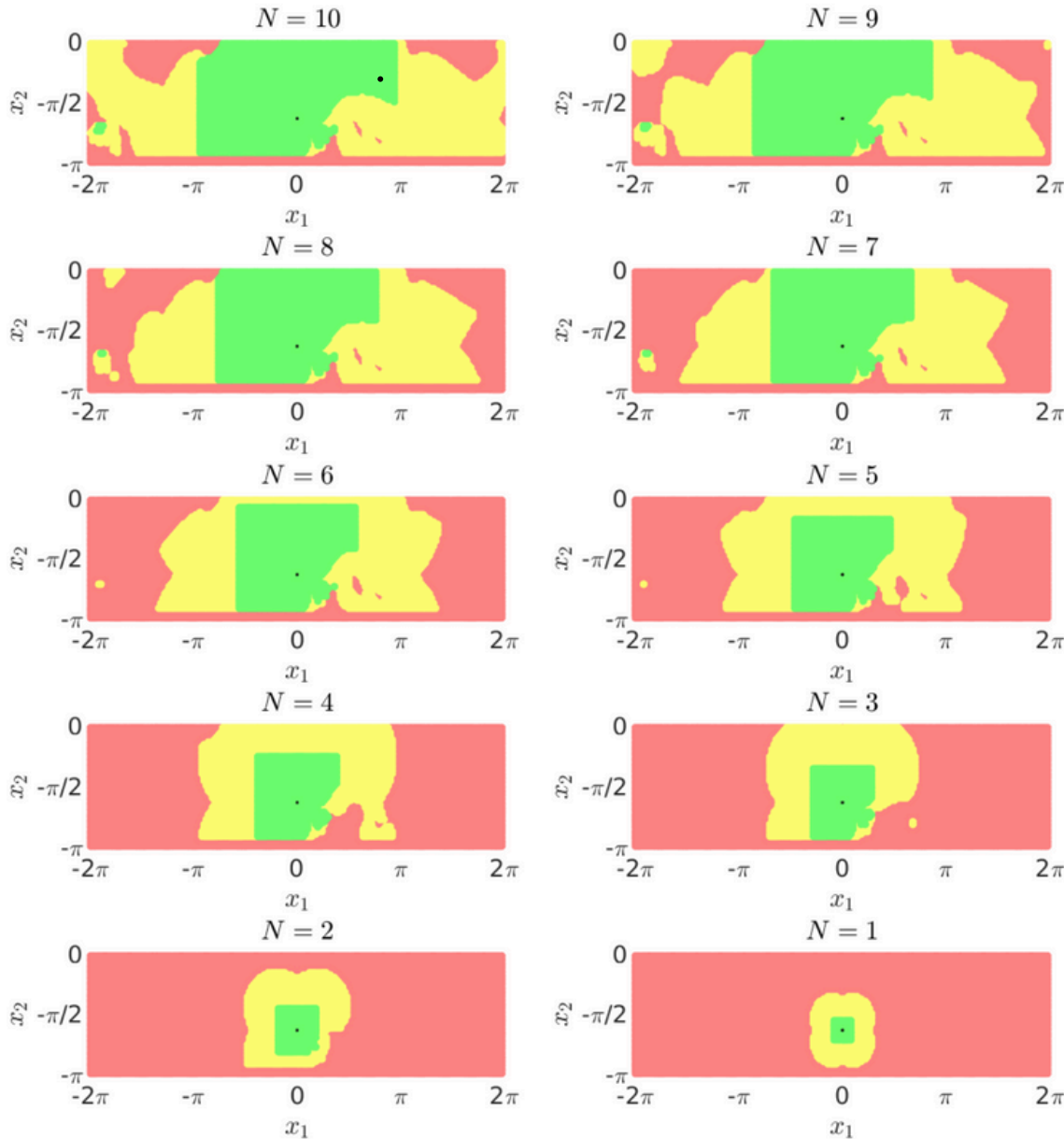
## Point Terminal Constraint (PTC)



## Set Terminal Constraint (STC)



# Domain of attraction



$$x_g = \begin{bmatrix} 0.0 \\ -2.0 \\ -1.22 \\ -1.52 \\ -1.59 \\ 0.0 \end{bmatrix} \quad x_i = \begin{bmatrix} 2.62 \\ -0.96 \\ -1.22 \\ -1.52 \\ -1.59 \\ 0.0 \end{bmatrix}$$

- feasible for STC and PTC
- feasible for STC
- no feasible solution

# Domain of attraction

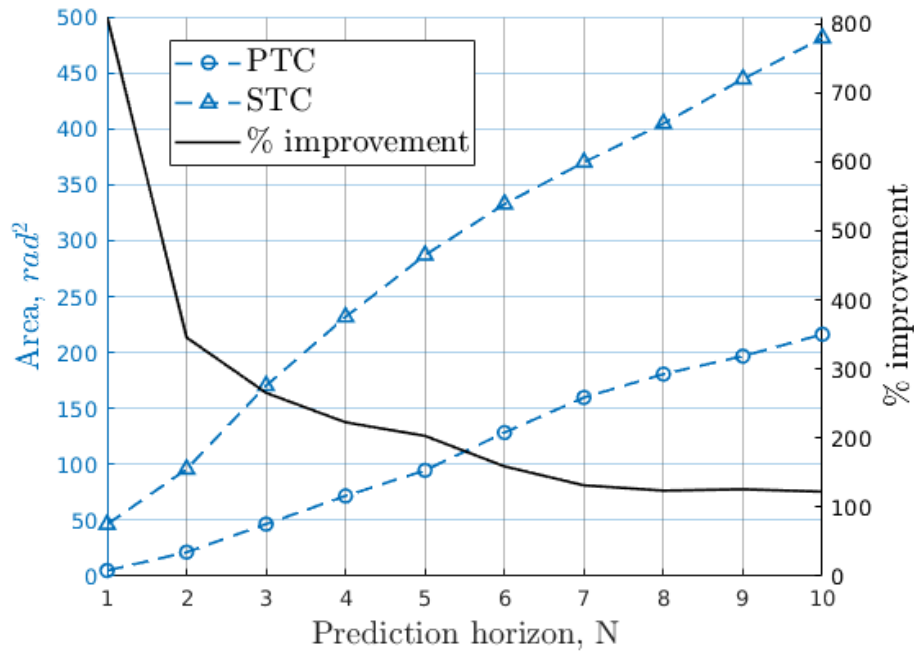


Figure 13. Evolution of the feasibility area

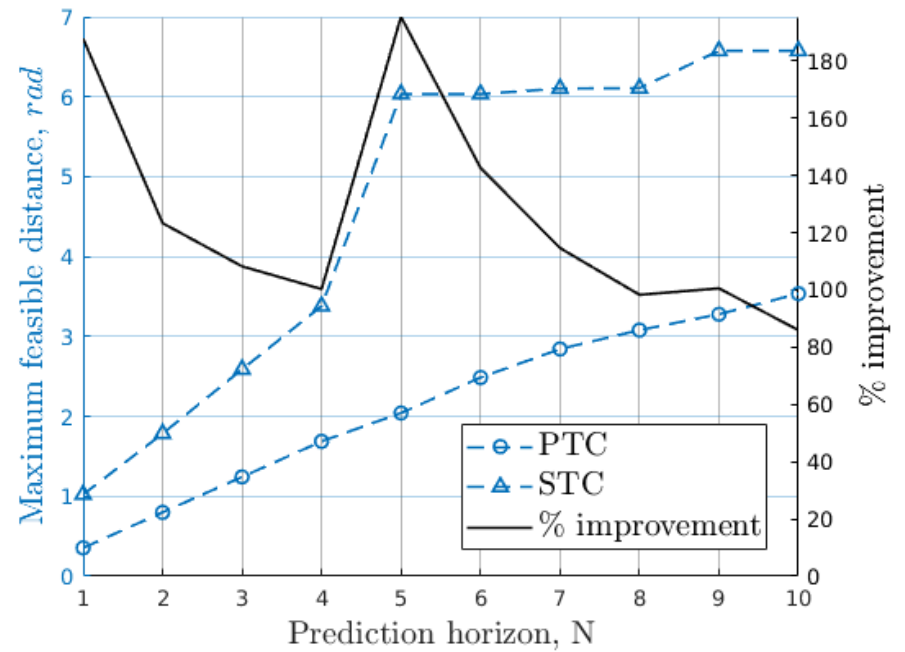


Figure 14. Evolution of the maximum feasible distance

Experiment with a UR5 robot-manipulator  
operating in a shared workspace

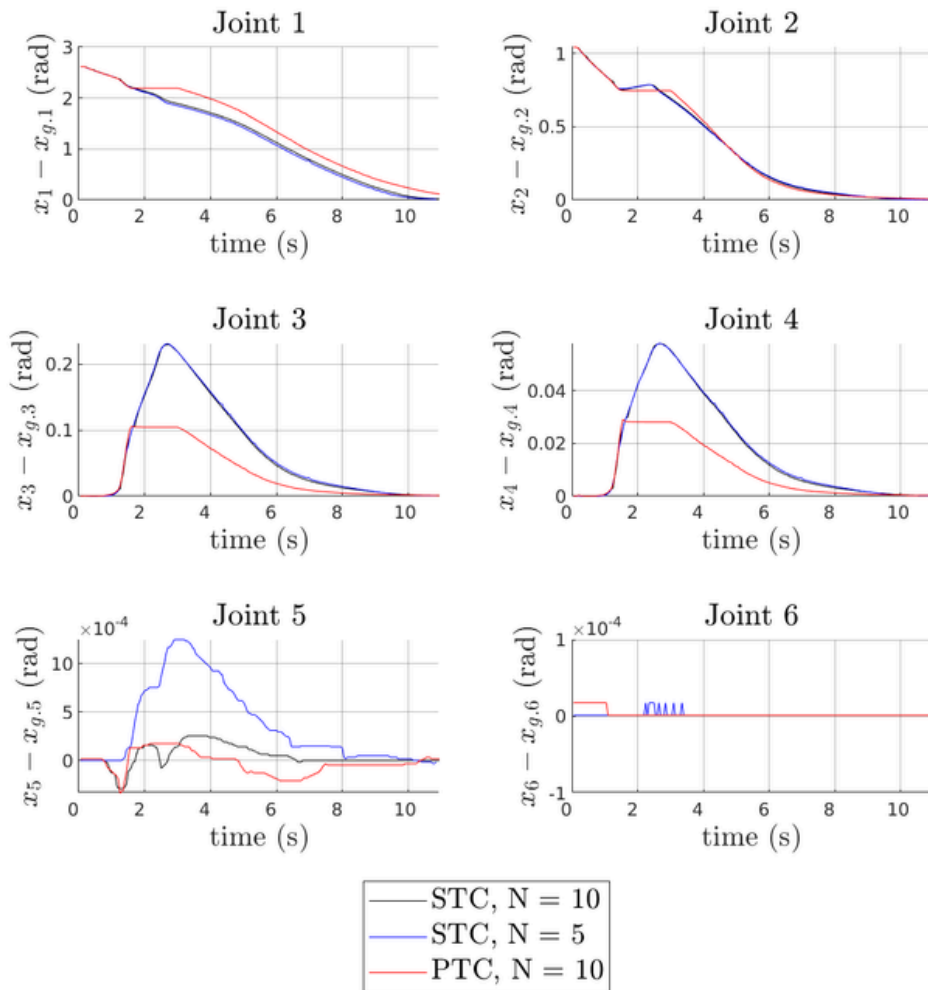


Figure 15. Time evolution of joint positions

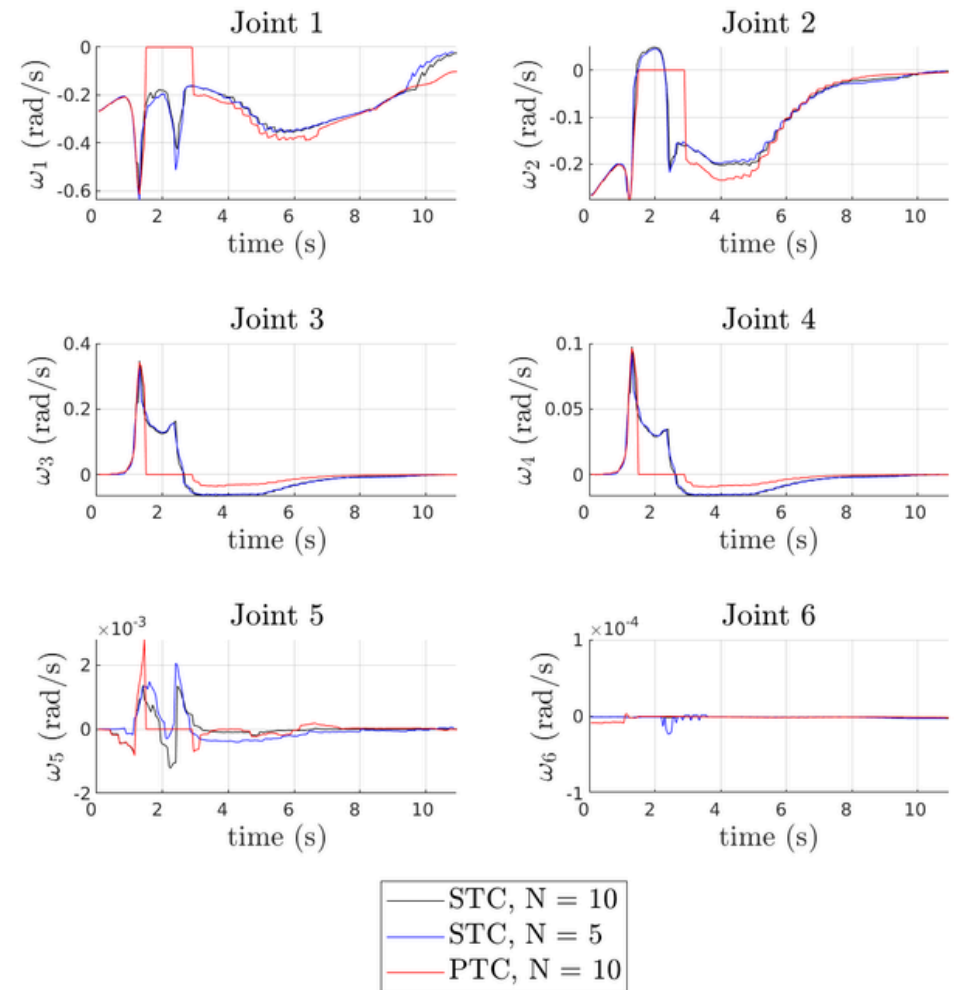


Figure 16. Time evolution of joint speeds

# Results

Controllers	Task completion time, s	Cost	Maximum solver time, ms	Average solver time, ms
STC - 5	<b>10.85</b>	<b>5690.3</b>	<b>32.324</b>	<b>16.5839</b>
STC - 10	10.95	5861.3	69.341	48.3845
PTC - 10	12.45	6802.2	95.376	46.7844

# Conclusions

- *Is it possible to improve the performance of SSM-based NMPC laws, at the same time guaranteeing human safety, by emulating their behavior through DNNs?*

Yes, 2 Imitation learning approaches were designed, and tested on a real robot. The DA-SE-DNN method provided the best trade-off between safety and performance. Presence of the safety filters ensured the satisfaction of the SSM constraints.

- *Is it possible to define and design an SSM-based NMPC law with guaranteed stability properties and based on a set terminal constraint, which increases the domain of attraction compared to the point terminal constraint approach?*

Yes, The NMPC with STC guarantees closed-loop stability, and the domain of attraction can be considerably extended, based on the considered case study.

## Future work

- DNN-based approaches that provide strict guarantees of constraint satisfaction and stability
- To guarantee stability in a NMPC control strategy based on the assumption that a human will move

Thank you for attention!

# References

- Nurbayeva, A., Shintemirov, A., & Rubagotti, M. (2022). Deep Imitation Learning of Nonlinear Model Predictive Control Laws for a Safe Physical Human–Robot Interaction. *IEEE Transactions on Industrial Informatics*, 19(7), 8384-8395.
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- Ross, S., Gordon, G., & Bagnell, D. (2011, June). A reduction of imitation learning and structured prediction to no-regret online learning. In *Proceedings of the fourteenth international conference on artificial intelligence and statistics* (pp. 627-635). *JMLR Workshop and Conference Proceedings*.

## SSM formulation

$$\|v_i\|^2 \leq \alpha^2 (d_{ij}^2 - \rho_{ij}^2), \quad i, j \in \mathbb{N}_r \times \mathbb{N}_h$$

$$\|\mathcal{K}_{d,i}(x, u)\|^2 \leq \alpha^2 (\|\mathcal{K}_{f,i}(x) - p_{h,j}\|^2 - \rho_{ij}^2)$$

## Stage cost function

$$\ell(x, u) = \|x - x_g\|_Q^2 + \|u\|_R^2 + \gamma \varphi^2(x, x_g)$$

$$\varphi(x, x_g) \triangleq \exp \left\{ -\beta \frac{\|\mathcal{K}_{f,n_r}(x) - p_{h,j_\gamma}\|^2}{\|\mathcal{K}_{f,n_r}(x) - p_{r,n_r}^*\|^2} \right\}$$

## NMPC with PTC

$$J_N(x_0, u(\cdot)) \triangleq \sum_{k=0}^{N-1} \ell(x_u(k), u(k))$$

with respect to  $u(\cdot) \in \mathcal{U}_{x_g}^N(x_0)$

subj. to  $x_u(0) = x_0, x_u(k+1) = f(x_u(k), u(k))$

## NMPC with STC

$$J_{NF}(x_0, u(\cdot)) \triangleq \sum_{k=0}^{N-1} \ell(x_u(k), u(k)) + F(x_u(N))$$

with respect to  $u(\cdot) \in \mathcal{U}_{X_T}^N(x_0)$

subj. to  $x_u(0) = x_0, x_u(k+1) = f(x_u(k), u(k))$

$$X_T \triangleq \{x \in \mathbb{R}^n : (x - x_g)^T P(x - x_g) \leq \eta\}$$

$$F(x) \triangleq \sigma(x - x_g)^T P(x - x_g).$$

minimize  $(x - x_g)^T P(x - x_g)$

with respect to  $x \in \mathbb{R}^n$

subj. to  $g_i(x) \leq 0$ .